



Team Leicestershire Basketball Handbook

**Key Information
Rules and Formats**

2022/23



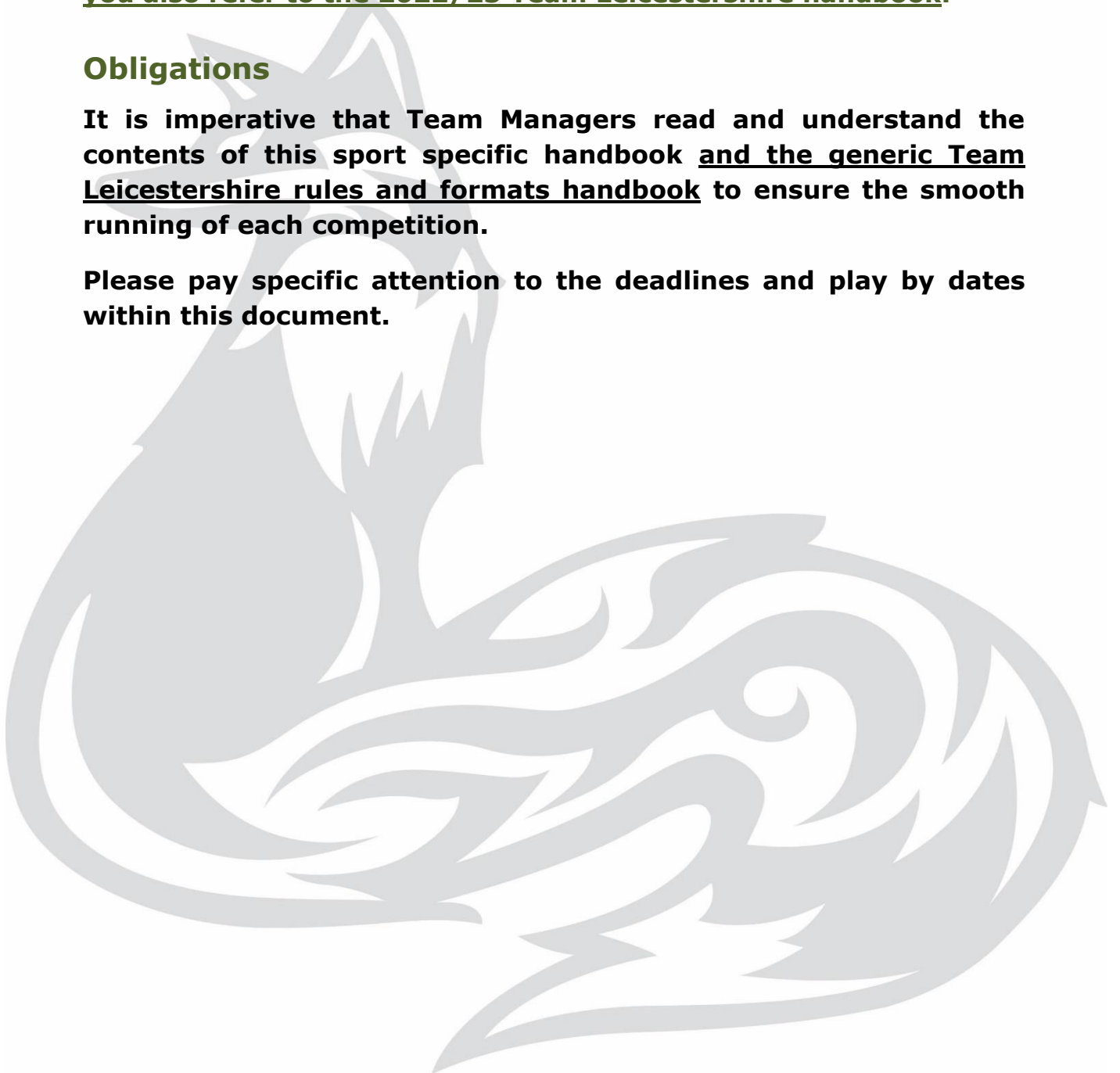
Welcome

Welcome to the 2022/23 Team Leicestershire Badminton Season. All sport-specific information, rules, formats and age groups are included within this handbook. For additional Team Leicestershire information, overarching rules and processes, please ensure that you also refer to the 2022/23 Team Leicestershire handbook.

Obligations

It is imperative that Team Managers read and understand the contents of this sport specific handbook and the generic Team Leicestershire rules and formats handbook to ensure the smooth running of each competition.

Please pay specific attention to the deadlines and play by dates within this document.



Rules and Formats

Boys Basketball

Year 7
Year 8
Year 9
Year 10
Year 11
Under 18

Girls Basketball

Year 7
Year 8
Year 9
Year 10/11
Under 18

Key Stage 3 Rules

- Games will be 4 quarters of 8 minutes – running clock stopping only for time outs and shooting fouls
- 1 Minute in between each quarter
- 3 Minutes for half time
- 1 Minute time out (1 per half)
- **All players listed on the team sheet must play at least 1 quarter**
- **No players can play more than 3 quarters**
- Players must not be substituted during a quarter. However, if an injured player cannot continue in the fourth quarter, opposing team to select replacement, (this will stop tactical/fake injuries resulting in best players re-joining the game, having already played three quarters).
- Once a player reaches their 3 quarter playing time then they are deemed as being fouled out (for the remainder of normal time)
- Should a player be fouled out then only players who have not played 3 quarters will be eligible to take their place
- If this is not possible due to lack of players on the bench then the team will play with 4 players (as per England Basketball rules)
- This can continue until only 2 players remain
- Should the game go into overtime then any player that is not fouled out will be eligible to play

- No zone defence
- Man to Man Half-court defence to be played
- In the final quarter a full court press may be used only if the points difference is less than 10 and both coaches agree this with the referees at the **start** of the game.
- In the event of a tie after full time, 5 minutes over time will be played with 1 time out per team. As many over times as necessary can be played but due to time constraints sudden death or golden basket can be applied if **BOTH** coaches agree
- All other Basketball England rules apply
- In the event of both teams arriving in the same colour, it is the **home** teams responsibility to change
- Schools must provide a referee each. (If it is a student they must be Level 1 referee qualified)
- Competent table officials and a visual score board must also be provided by the home team
- A visible clock must be present
- If there is a problem during the game, stop the game and sign under protest
- Ball sizes are: Boys-Size 6 and Girls-Size 5
- Optional for league fixtures: 3 points for a win, 1 point for a defeat, 0 points if default the game
- Optional for league fixtures: Each result may include MVP nominations (each coach nominates a player from the opposition) which are collated for the end of the league fixtures in your own areas
- It is the responsibility of the schools in each area to check the messages on School Fixtures
- This will include which area is drawn home and away for the preliminary round and subsequent quarter-finals and semi-finals
- When we reach the semi-final stage all schools will be asked to commit to attending the finals day should they win their semi-final match. If they are unable to commit at that time then the opposition will have an automatic opportunity to fill that space on the finals day (regardless of the outcome of the semi-final match)
- MVP NOMINATIONS WILL BE TAKEN DURING THE FINALS EVENINGS

Key Stage 4 & U18 Rules

- Games will be 4 quarters of 10 minutes – running clock stopping only for time outs and shooting fouls
- 1 Minute in between each quarter
- 3 Minutes for half time
- 1 Minute time out (1 per half)

- **All players listed on the team sheet must play at least 1 quarter**
- **No players can play more than 3 quarters**
- Players must not be substituted during a quarter. However, if an injured player cannot continue in the fourth quarter, opposing team to select replacement, (this will stop tactical/fake injuries resulting in best players re-joining the game, having already played three quarters).
- Once a player reaches their 3 quarter playing time then they are deemed as being fouled out (for the remainder of normal time)
- Should a player be fouled out then only players who have not played 3 quarters will be eligible to take their place
- If this is not possible due to lack of players on the bench then the team will play with 4 players (as per England Basketball rules)
- This can continue until only 2 players remain
- Should the game go into overtime then any player that is not fouled out will be eligible to play
- No zone defence, Double teaming is allowed
- A full court press may be used until a 20 point advantage is achieved, where upon it must be removed.
- Younger students may be selected to play in older teams provided that there is no more than a 2 year difference
- In the event of a tie after full time, 5 minutes over time will be played with 1 time out per team. As many over times as necessary can be played but due to time constraints sudden death or golden basket can be applied if **BOTH** coaches agree
- All other Basketball England rules apply

- In the event of both teams arriving in the same colour, it is the **home** teams responsibility to change
- Schools must provide a referee each. (If it is a student they must be Level 1 referee qualified)
- Competent table officials and a visual score board must also be provided by the home team
- A visible clock must be present
- If there is a problem during the game stop the game and sign under protest

- Ball sizes are: Boys-Full size 7 and Girls-Size 6
- Optional for league fixtures: 3 points for a win, 1 point for a defeat, 0 points if default the game
- Optional for league fixtures: Each result may include MVP nominations (each coach nominates a player from the opposition) which are collated for the end of the league fixtures in your own areas
- It is the responsibility of the schools in each area to check the messages on School Fixtures
- This will include which area is drawn home and away for the preliminary round and subsequent quarter-finals and semi-finals
- When we reach the semi-final stage all schools will be asked to commit to attending the finals day should they win their semi-final match. If they are unable to commit at that time then the opposition will have an automatic opportunity to fill that space on the finals day (regardless of the outcome of the semi-final match)
- MVP NOMINATIONS WILL BE TAKEN DURING THE FINALS EVENINGS

Additional Ruling

(in line with other TL competitions that this applies to...)



Players may not compete in more than one year group or competition in any sport.



For example: If a player is played up one year group or in the situation that has arisen previously when a school elects to play a girl in a boy's competition, they may not play in their actual year or gender group in addition to this.



Players may only 'play up' into another year group or participate in a mixed gender team when this is permitted by the rules of the sport's governing body (E.g: The FA, ECB, etc.).

Contact Details

Overall TL enquiries: m.hackfath@lrsport.org

Basketball specific enquiries: ArbhamGiga@rawlinsacademy.org.uk

Key Dates

SSPAN Area rounds must be completed by Fri Jan 27th 2023

Quarter Finals must be completed by Fri 10th Feb 2023


Semi Finals must be completed by Fri 3rd March 2023


TL Finals Evenings

Girls: 21st March 2023 & Boys: 22nd March 2023

4.00 – 6.00pm @ Morningside Arena

U18 Boys Group Fixtures must be completed by Fri 3rd Mar 2023

 Knock-out stage fixtures must be played in adherence to the deadlines set out in the respective sports' Team Leicestershire Handbook.

 The draw will state clearly the Home and Away teams in each round / fixture. *This can only be reversed if BOTH teams are in full agreement.*

- *The HOME team is responsible for covering the cost of any facility hire and officials. (ALL TL KO Rounds should have impartial officials in place.)*
- *The AWAY team is responsible for any travel costs they incur getting to the venue.*

In line with the above statement RE: Home and Away team allocation. Any change to financial costs and the responsibility thereof can only be amended with the agreement of BOTH TEAMS

Website / Virtual Together App

The Team Leicestershire programme is centrally managed through the website & our new Virtual Together app (*powered by Playwaze*)

<https://www.teamleicestershire.org>

<https://www.playwaze.com>

Schools are responsible for uploading their own results and monitoring & evaluation data to the Virtual Together app, which will result in the smooth running of each competition. Initial team & competition entry is done via the web platform, then all competitions, fixtures and result input are subsequently available via the Virtual Together mobile app.

The transition to the Team Leicestershire mobile app will hopefully make elements such as M&E & result upload quicker and easier for staff involved as well as allowing young people and parents to follow their teams' fortunes throughout the competitions.

All user guides can be found on the Team Leicestershire website:

<https://www.teamleicestershire.org/ssa/level-3-school-games>

